## Amendments to the Claims:

This listing of claims will replace all prior versions, and listings of claims in the application:

## **Listing of Claims:**

## Claims 1-9. (canceled).

Claim 10 (currently amended): A method for simulating a movement in a predetermined direction relative to a reference point in the surroundings of an acoustic reproduction device, the method comprising the steps of:

- a) producing at least two virtual sound sources via the acoustic reproduction device, wherein each of the at least two virtual sound sources are arranged in succession with regard to time; and
- b) controlling the acoustic reproduction device using a control unit, wherein said control unit controls simultaneous repeated movement of each of the at least two virtual sound sources in succession from a predetermined starting point to a predetermined ending point as a function of time, and wherein each virtual sound source is moved in succession, back again to the starting point after reaching the predetermined ending point, and wherein the control unit controls a direction of movement for the at least two virtual sound sources such that the direction of movement coincides with the direction of the movement to be simulated.

Claim 11 (previously presented): The method according to claim 10, wherein step b) is performed such that a movement by the at least two virtual sound sources is effected essentially at right angles to a connecting line between a reference point and a point in the center between the starting point and the ending point of the movement by the at least two virtual sound sources.

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Claim 12. (previously presented): The method according to claim 11, wherein step b) is performed such that, for each virtual sound source, there is an increase in the sound intensity from the starting point to the mid-point, and a decrease in the sound intensity from the mid-point to the ending point.

Claim 13 (previously presented): The method according to claim 10, wherein a speed of movement for the at least two virtual sound sources is constant.

Claim 14 (previously presented): The method according to claim 10, further comprising:

producing at least two additional virtual sound sources via the acoustic reproduction device, wherein said control unit controls the repeated movement of the at least two additional virtual sound sources in succession from a predetermined starting point to a predetermined ending point, and back again to the starting point, and controlling a direction of movement for the at least two additional virtual sound sources such that the direction of movement coincides with the direction of the movement to be simulated

## Claim 15. (currently amended) A sound reproduction system, comprising:

an acoustic reproduction apparatus for simulating a movement in a predetermined direction relative to a reference point in the surroundings of an acoustic reproduction device and for producing at least two virtual sound sources, wherein each of the at least two sound sources are arranged in succession with regard to time; and

a control unit that processes simultaneous repeated movement of each of the at least two virtual sound sources in succession from a predetermined starting point to a predetermined ending point as a function of time, and wherein each virtual sound source is moved in succession back again to the starting point after reaching the predetermined ending point, where a direction of movement for the at least two virtual sound sources coincides with the direction of the movement which is to be simulated.

Claim 16. (previously presented) The sound reproduction system of claim 15, wherein the control unit has a position detection device for detecting the position of the virtual

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sound sources and further controls the intensity of each virtual sound source on the basis of its position between the starting point and the ending point.

Claim 17. (previously presented) The sound reproduction system of claim 15, wherein the control unit effects a movement by the at least two virtual sound sources substantially at right angles to a connecting line between the reference point and a point in the center between the starting point and the ending point of the movement by the at least two virtual sound sources.

Claim 18. (previously presented) The sound reproduction system of claim 15, wherein the control unit effects an increase in the sound intensity from the starting point to the mid-point and a decrease in the sound intensity from the mid-point to the ending point for each virtual sound source.